



**FIG. 1**

```
int DbInit(  
    T_DBIO_HANDLE *dbHandleP,  
    int devicesCount,  
    T_DBIO_STRING devices[],  
    T_DBIO_DMS_ENV *dbmsEnvP,  
    int dbSize  
    T_DBIO_STRING logFile  
);
```

***FIG. 2***

```
int DbInitCopy(  
    T_DBIO_HANDLE *dbHandleP,  
    int devicesCount,  
    T_DBIO_STRING devices[],  
    T_DBIO_DEVICE_PAIR devicePairs[],  
    T_DBIO_HANDLE *dbCopyHandleP  
);
```

***FIG. 3***

```
int DbConnect(  
    T_DBIO_HANDLE *dbHandleP,  
    T_DBIO_DMS_ENV *dbmsEnvP,  
    T_DBIO_STRING dbName,  
    T_DBIO_STRING logFile  
);
```

***FIG. 4***

```
int dBWrite(  
    T_DBIO_HANDLE *dbHandleP,  
);
```

***FIG. 5***

```
int dBRead(  
    T_DBIO_HANDLE *dbHandleP,  
);
```

***FIG. 6***

```
int DbWriteBlock(  
    T_DBIO_HANDLE *dbHandleP,  
    char *blockP,  
    int blockSize  
);
```

***FIG. 7***

```
int DbReadBlock(  
    T_DBIO_HANDLE *dbHandleP,  
    char *blockP,  
    int blockSize  
);
```

***FIG. 8***

```
int DbVerify(  
    T_DBIO_HANDLE *dbHandleP,  
);
```

***FIG. 9***

```
int DbSetSplitTime(  
    T_DBIO_HANDLE *dbHandleP,  
);
```

***FIG. 10***

```
int DbGetName(  
    T_DBIO_HANDLE *dbHandleP,  
    T_DBIO_STRING dbName  
);
```

***FIG. 11***

```
int DbDestroy(  
    T_DBIO_HANDLE *dbHandleP,  
);
```

***FIG. 12***